

Artist Statement

•Title: _____, Name: _____

An artist statement is *what and why* you do what you do, from your perspective.

1. Outline the main concepts and ideas of your final piece. What were you trying to express/show? How does it relate to culture?
2. What was the main inspiration for your film? E.g. an exploration of editing, sound, camera angles or a concept/idea. What came first idea or technique? Is the evolution of your film relevant?
3. How do the following enhance your concept:
 - Camera angles
 - Editing e.g. cuts, speed
 - Sound –diegetic & non diegetic
4. Discuss the cinematic conventions used in your film (if any), OR, where could you introduce cinematic conventions to improve your film?

Diegetic sound whose source is visible on the screen or whose source is implied to be present by the action of the film
Non-Diegetic sound whose source is neither visible on the screen nor has been implied to be present in the action

For example

Trash Mirror - 2001

500 pieces of variously colored trash collected from the streets of New York and artist's pockets, motors, control electronics, concealed video camera, computer. Size - W 76" x H 76" x D 8" (193cm, 193cm, 20cm) Though built 3 years after the Wooden Mirror, Trash mirror was conceived first, However the concept seemed too risky at the time so I decided to build the Wooden Mirror first. **This piece suggests that we are reflected in what we discard. The piece celebrates the ability of computation to inflict order on even the messiest of substances - trash.**

